## Hello HaskelIX!

An Introduction to (IO in) Haskell
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## Pwell-Typed <br> The Haskell Consultants

## Hello

main = putStrLn "Hello HaskellX!"

Rwell-Typed

## Hello

main $=$ putStrLn "Hello HaskellX!"
"Hello HaskellX!" :: String

## Hello



## Hello



## Hello

```
main = putStrLn "Hello HaskellX!"
putStrLn :: String -> IO ()
    "Hello HaskellX!" :: String
```


## Hello

```
main :: IO ()
main = putStrLn "Hello HaskellX!"
putStrLn :: String -> IO ()
"Hello HaskellX!" :: String
```


## A conversation

```
main = do
    putStrLn "Who are you?"
    name <- getLine
    putStrLn ("Nice to meet you, " <> name)
```


## A conversation

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    putStrLn ("Nice to meet you, " <> name)
    getLine :: IO String
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name :: String getLine :: IO String
```


## A conversation

```
main = do
    putStrLn "Who are you?"
    name <- getLine
    putStrLn ("Nice to meet you, " <> name)
    name :: String getLine :: IO String
(<>) :: String -> String -> String
```


## Wrong

```
main = do
    putStrLn "Who are you?"
    putStrLn ("Nice to meet you, " <> getLine)
```


## Wrong

$$
\begin{aligned}
& \text { main = do } \\
& \text { putStrLn "Who are you?" } \\
& \text { putStrLn ("Nice to meet you, " <> getLine) } \\
& \text { A String is expected, but an IO String is provided. }
\end{aligned}
$$

Reduction
("a" <> "b") <> ("c" <> "d")

Reduction

$$
\begin{aligned}
& \text { ("a" <> "b") <> ("c" <> "d") } \\
& \text { "ab" <> ("c" <> "d") }
\end{aligned}
$$

Reduction

$$
\begin{aligned}
& \text { ("a" <> "b") <> ("c" <> "d") } \\
& \text { "ab" <> ("c" <> "d") } \\
& \text { "ab" <> "cd" }
\end{aligned}
$$

Reduction

$$
\begin{aligned}
& (" a \text { " <> "b") <> ("c" <> "d") } \\
& \text { "ab" <> ("c" <> "d") } \\
& \text { "ab" <> "cd" } \\
& \text { "abcd" }
\end{aligned}
$$

Reduction

$$
\begin{aligned}
& (" a \text { " }<>\text { "b") }<>(\text { "c" }<>\text { "d") } \\
& \text { "ab" }<>(\text { "c" }<>\text { "d") } \\
& \text { "ab" }<>\text { "cd" } \\
& \text { "abcd" }
\end{aligned}
$$

Or:
("a" <> "b") <> ("c" <> "d")

Reduction

$$
\begin{aligned}
& (" a \text { " }<>\text { "b") }<>(\text { "c" }<>\text { "d") } \\
& \text { "ab" }<>(\text { "c" }<>\text { "d") } \\
& \text { "ab" }<>\text { "cd" } \\
& \text { "abcd" }
\end{aligned}
$$

Or:

$$
\begin{aligned}
& (" a " ~<>~ " b ") ~<>~(" c " ~<>~ " d ") ~ \\
& (" a " ~<>~ " b ") ~<>~ " c d " ~
\end{aligned}
$$

Reduction

$$
\begin{aligned}
& (" a \text { " }<>\text { "b") }<>(\text { "c" }<>\text { "d") } \\
& \text { "ab" }<>(\text { "c" }<>\text { "d") } \\
& \text { "ab" }<>\text { "cd" } \\
& \text { "abcd" }
\end{aligned}
$$

Or:

$$
\begin{aligned}
& (" a \text { " <> "b") <> ("c" <> "d") } \\
& (" a "<>~ " b ") ~<>~ " c d " ~ \\
& \text { "ab" <> "cd" }
\end{aligned}
$$

Reduction

$$
\begin{aligned}
& (" a \text { " }<>\text { "b") <> ("c" <> "d") } \\
& \text { "ab" <> ("c" <> "d") } \\
& \text { "ab" <> "cd" } \\
& \text { "abcd" }
\end{aligned}
$$

Or:

$$
\begin{aligned}
& \text { ("a" <> "b") <> ("c" <> "d") } \\
& \text { ("a" <> "b") <> "cd" } \\
& \text { "ab" <> "cd" } \\
& \text { "abcd" }
\end{aligned}
$$

Reduction order does not matter!

## More reduction

("a" <> getLine) <> ("b" <> getLine)

## More reduction

("a" <> getLine) <> ("b" <> getLine)
("a" <> "Frodo") <> ("b" <> getLine)

## More reduction

$$
\begin{aligned}
& \text { ("a" <> getLine) <> ("b" <> getLine) } \\
& \text { ("a" <> "Frodo") <> ("b" <> getLine) } \\
& \text { "aFrodo" <> ("b" <> getLine) }
\end{aligned}
$$

## More reduction

$$
\begin{aligned}
& \text { ("a" <> getLine) <> ("b" <> getLine) } \\
& \text { ("a" <> "Frodo") <> ("b" <> getLine) } \\
& \text { "aFrodo" <> ("b" <> getLine) } \\
& \text { "aFrodo" <> ("b" <> "Sam") }
\end{aligned}
$$

## More reduction

```
("a" <> getLine) <> ("b" <> getLine)
("a" <> "Frodo") <> ("b" <> getLine)
"aFrodo" <> ("b" <> getLine)
"aFrodo" <> ("b" <> "Sam")
"aFrodo" <> "bSam"
```


## More reduction

("a" <> getLine) <> ("b" <> getLine)
("a" <> "Frodo") <> ("b" <> getLine)
"aFrodo" <> ("b" <> getLine)
"aFrodo" <> ("b" <> "Sam")
"aFrodo" <> "bSam"
"aFrodobSam"

## More reduction

("a" <> getLine) <> ("b" <> getLine)
("a" <> "Frodo") <> ("b" <> getLine)
"aFrodo" <> ("b" <> getLine)
"aFrodo" <> ("b" <> "Sam")
"aFrodo" <> "bSam"
"aFrodobSam"
("a" <> getLine) <> ("b" <> getLine)

More reduction
("a" <> getLine) <> ("b" <> getLine)
("a" <> "Frodo") <> ("b" <> getLine)
"aFrodo" <> ("b" <> getLine)
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"aFrodo" <> "bSam"
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("a" <> getLine) <> ("b" <> getLine)
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## More reduction

("a" <> getLine) <> ("b" <> getLine)
("a" <> "Frodo") <> ("b" <> getLine)
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"aFrodo" <> "bSam"
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("a" <> getLine) <> ("b" <> getLine)
("a" <> getLine) <> ("b" <> "Frodo")
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More reduction

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("a" <> getLine) <> ("b" <> getLine)
("a" <> "Frodo") <> ("b" <> getLine)
"aFrodo" <> ("b" <> getLine)
"aFrodo" <> ("b" <> "Sam")
"aFrodo" <> "bSam"
"aFrodobSam"
("a" <> getLine) <> ("b" <> getLine)
("a" <> getLine) <> ("b" <> "Frodo")
("a" <> getLine) <> "bFrodo"
("a" <> "Sam") <> "bFrodo"
```


## More reduction

```
("a" <> getLine) <> ("b" <> getLine)
("a" <> "Frodo") <> ("b" <> getLine)
"aFrodo" <> ("b" <> getLine)
"aFrodo" <> ("b" <> "Sam")
"aFrodo" <> "bSam"
"aFrodobSam"
("a" <> getLine) <> ("b" <> getLine)
("a" <> getLine) <> ("b" <> "Frodo")
("a" <> getLine) <> "bFrodo"
("a" <> "Sam") <> "bFrodo"
"aSam" <> "bFrodo"
```


## More reduction

("a" <> getLine) <> ("b" <> getLine)
("a" <> "Frodo") <> ("b" <> getLine)
"aFrodo" <> ("b" <> getLine)
"aFrodo" <> ("b" <> "Sam")
"aFrodo" <> "bSam"
"aFrodobSam"
("a" <> getLine) <> ("b" <> getLine)
("a" <> getLine) <> ("b" <> "Frodo")
("a" <> getLine) <> "bFrodo"
("a" <> "Sam") <> "bFrodo"
"aSam" <> "bFrodo"
"aSambFrodo"

## More reduction

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("a" <> getLine) <> ("b" <> getLine)
("a" <> "Frodo") <> ("b" <> getLine)
"aFrodo" <> ("b" <> getLine)
"aFrodo" <> ("b" <> "Sam")
"aFrodo" <> "bSam"
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("a" <> getLine) <> ("b" <> getLine)
("a" <> getLine) <> ("b" <> "Frodo")
("a" <> getLine) <> "bFrodo"
("a" <> "Sam") <> "bFrodo"
"aSam" <> "bFrodo"
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```

Suddenly reduction order does matter!

Another example
take 1 (("a" <> "b") <> ("c" <> "d"))
reduces to "a".

## Another example

## take 1 (("a" <> "b") <> ("c" <> "d"))

reduces to "a" .
take 1 (("a" <> getLine) <> ("b" <> getLine))
reduces to "a" , but how many lines of input should it read?

## Explicit effects

- Decouple effects from the order of evaluation.
- Order and number of effects are always explicit.
- Side-effecting computations are distinguished from their results.


## Laws actually hold

length ( $x$ <> $x$ ) $=2$ * length $x$
Very sensible.

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length ( $x$ <> $x$ ) $=2$ * length $x$
Very sensible.

But would actually be wrong if we allowed $x$ to be getLine .

## No escape

There is no ${ }^{\star}$ function of type
IO a -> a
because we should not lie!

[^0]
## Marking effects is good

sum :: [Int] -> Int

VS.
sumAndSendSpamMails :: [Int] -> IO Int

## Abstraction

```
main :: IO ()
main = do
    putStrLn "Who are you?"
    name1 <- getLine
    putStrLn "Who are you?"
    name2 <- getLine
    putStrLn
    ("Nice to meet you, " <> name1 <> " and " <> name2)
```


## Abstraction

```
whoAreYou :: IO String
whoAreYou = do
    putStrLn "Who are you?"
    getLine
main :: IO ()
main = do
    name1 <- whoAreYou
    name2 <- whoAreYou
    putStrLn
    ("Nice to meet you, " <> name1 <> " and " <> name2)
```


## Abstraction

```
prompt :: String -> IO String
prompt text = do
    putStrLn text
    getLine
whoAreYou :: IO String
whoAreYou = prompt "Who are you?"
main :: IO ()
main = do
    name1 <- whoAreYou
    name2 <- whoAreYou
    putStrLn
    ("Nice to meet you, " <> name1 <> " and " <> name2)
```


## Asking many questions

```
questions :: [String]
questions =
    ["Who are you?", "Are you a Haskeller yet?"]
```


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```
questions :: [String]
questions =
    ["Who are you?", "Are you a Haskeller yet?"]
prompts :: [IO String]
prompts =
        map prompt questions
```


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prompts =
        map prompt questions
        prompt :: String -> IO String
```


## Asking many questions

```
questions :: [String]
questions =
    ["Who are you?", "Are you a Haskeller yet?"]
prompts :: [IO String]
prompts =
    map prompt questions
                        prompt :: String -> IO String
map :: (a -> b) -> [a] -> [b]
```


## Asking many questions

```
questions :: [String]
questions =
    ["Who are you?", "Are you a Haskeller yet?"]
prompts :: [IO String]
prompts =
    map prompt questions
askQuestions :: IO [String]
askQuestions =
    sequence prompts
```


## Asking many questions

```
questions :: [String]
questions =
    ["Who are you?", "Are you a Haskeller yet?"]
prompts :: [IO String]
prompts =
        map prompt questions
    askQuestions :: IO [String]
askQuestions =
    sequence prompts
sequence :: [IO a] -> IO [a]
```


## Separation of concerns



## A datatype for dialogues

data Dialogue =<br>Ask String Dialogue Dialogue<br>| Done String

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```
data Dialogue =
    Ask String Dialogue Dialogue
    | Done String
haskellXConversation :: Dialogue
haskellXConversation =
    Ask "Are you also at HaskellX?"
    (Done "Oh, too bad.")
    (Ask "Are you a Haskeller yet?"
    (Done "Perhaps after this day.")
    (Done "That's great.")
    )
```


## Running a dialogue

```
interactiveDialogue :: Dialogue -> IO ()
interactiveDialogue (Ask question no yes) = do
    response <- askBooleanQuestion question
    if response
        then interactiveDialogue yes
        else interactiveDialogue no
interactiveDialogue (Done response) =
    putStrLn response
```


## Running a dialogue

```
interactiveDialogue :: Dialogue -> IO ()
interactiveDialogue (Ask question no yes) = do
    response <- askBooleanQuestion question
    if response
        then interactiveDialogue yes
        else interactiveDialogue no
interactiveDialogue (Done response) =
    putStrLn response
```

askBooleanQuestion :: String -> IO Bool
askBooleanQuestion question $=$ do
putStrLn question
getBool
getBool :: IO Bool
getBool $=$ do
c <- getChar
putStrLn ""
if $c=={ }^{\prime} y$ '
then pure True
else if $c==$ ' $n$ '
then pure False
else do
putStrLn "Please type 'y' or 'n'"
getBool

## Running a dialogue in the browser

```
webDialogue :: Dialogue -> IO ()
webDialogue d =
    scotty 8000 $ do
        get "/" $ from ""
        get "/:responses" $ do
            responseString <- param "responses"
            from responseString
    where
        from responseString = do
            let responses = mapMaybe parseResponse responseString
            case replay d responses of
                Just (Ask question _ _) ->
                    htmlPage $ do
                        p (string question)
                    ul $ do
                            li (a ! href (stringValue (responseString <> "y")) $ "yes")
                            li (a ! href (stringValue (responseString <> "n")) $ "no")
                Just (Done response) ->
                    htmlPage $
                    p (string response)
                Nothing -> status status404
htmlPage :: Html -> ActionM ()
htmlPage =
    html . renderHtml . H.html . H.body
parseResponse :: Char -> Maybe Bool
parseResponse 'y' = Just True
parseResponse 'n' = Just False
parseResponse _ = Nothing
replay :: Dialogue -> [Bool] -> Maybe Dialogue
replay (Ask _ _ yes) (True : responses) = replay yes responses
replay (Ask _ no _ ) (False : responses) = replay no responses
replay d [] = Just d
replay _ _ = Nothing
```


## Conclusions

- Precise types marking the presence of side effects.
- Require us to be explicit about order when effects are present.
- Peace of mind if IO is absent.
- Not a high price to pay.
- IO actions are first class.
- Encourages coding style that limits side effects.
- More options for testing.
- More precise effect types possible.


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- Require us to be explicit about order when effects are present.
- Peace of mind if IO is absent.
- Not a high price to pay.
- IO actions are first class.
- Encourages coding style that limits side effects.
- More options for testing.
- More precise effect types possible.
- Ask many questions.
andres@well-typed.com


[^0]:    *(None that we speak of.)

